Ryan Wagget

ryanwagget.com

Senior Product Designer
Ontario, Canada

Work Experience

Digital Extremes | Senior Product Designer

March 2024 - Present

- Redesigned Digital Extremes' product pages by leveraging user data to create a more user-centric design, increasing conversion rates across all product pages.
- Co-led design and implementation of Warframe's cross-platform feature through rapid prototyping and user flow optimization, resulting in over 1 million accounts merged.
- Improved and upskilled the product design team by refining processes, training designers, and interviewing candidates, leading to increased efficiency.

Digital Extremes | Intermediate Product Designer

June 2021 - March 2024

- Led the creation of three design systems by developing visual designs, documentation, and training, improving consistency and accelerating project timelines across all products.
- Presented project deliverables by creating wireframes, prototypes, and user flows, securing buy-in from internal and external stakeholders.

Digital Extremes | Junior Product Designer

November 2018 - June 2021

- Designed Warframe's Twitch application by creating UI/UX designs, prototypes, and conducting usability testing, boosting viewer engagement on influencer live streams.

Freelance | Visual Designer & Team Manager

January 2017 - Present

- Managed a team of two designers by leading the art direction, overseeing projects, and completing all projects ahead of their due dates.

Skills

Product Thinking, Visual Design, Prototyping, Wireframing, Motion Design, Information Architecture, Design Systems, User Flows, User Personas, User Research, HTML, CSS, Javascript, Figma, Miro, Adobe Creative Suite, Interaction Design, User Experience Design

Education

Fanshawe College

2016 - 2018
Interactive Media Design